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Automata Theory Tutorial - Tutorialspoint

1. Introduction to Computer Theory, Daniel I.A. Cohen, John Wiley. 2. Introduction to languages and the Theory of Computation ,John C Martin, TMH 3. “Elements of Theory of Computation”, Lewis H.P. & Papadimition C.H. Pearson /PHI. 4 Theory of Computer Science – Automata languages and computation -Mishra and Chandrashekar, 2nd edition, PHI

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Automata theory is the study of abstract machines and automata, as well as the computational problems that can be solved using them. It is a theory in theoretical computer science. The word automata comes from the Greek word ????????, which means "self-making". The figure at right illustrates a finite-state machine, which belongs to a well-known type of automaton. This automaton consists of states and transitions. As the automaton sees a symbol of input, it makes a transition to ...

Automata theory - Wikipedia

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Introduction to Computer Theory, by Daniel I. Cohen, John Wiley and Sons, Inc., 1991, Second Edition 2. Introduction to Languages and Theory of Computation, by J. C. Martin, McGraw Hill Book

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